

# Mixed Nash Equilibria in the Adversarial Examples Game

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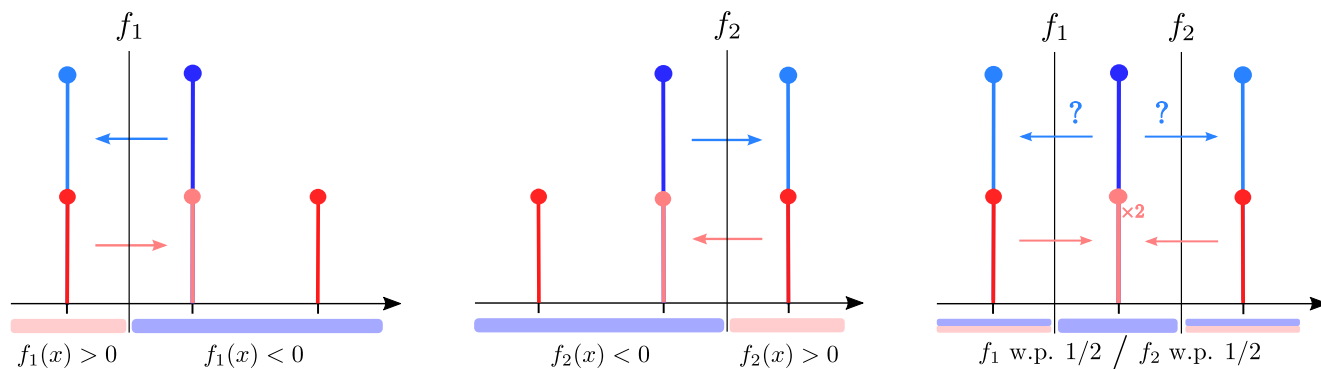
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# A Motivating Example



- **On left and in the middle:** the classifier is deterministic. The adversarial risk is  $3/4$ .
- **On right:** The classifier is randomized. The adversarial risk is  $1/2$ .

The best attack is also randomized: if the attacker takes a deterministic decision, the classifier can play a deterministic strategy to counter him.

There exists a Mixed Nash Equilibria in this game. Can we generalize it?

# General setting

## Setting:

- Classification problem on  $X \times Y$ .  $P$  is a Borel probability distribution over  $X \times Y$ .
- $\Theta$  is a set of classifiers.
- A loss  $l : \Theta \times (X \times Y) \rightarrow \mathbb{R}$  (possibly the 0/1 loss).

## Adversarial deterministic risk:

$$R_{adv}^{\varepsilon}(\theta) := \mathbb{E}_{(x,y) \sim P} \left[ \sup_{x' \in \mathcal{X}, d(x,x') \leq \varepsilon} l(\theta, (x', y)) \right].$$

## Adversarial randomized risk:

$$R_{adv}^{\varepsilon}(\mu) := \mathbb{E}_{(x,y) \sim P} \left[ \sup_{x' \in \mathcal{X}, d(x,x') \leq \varepsilon} \mathbb{E}_{\theta \sim \mu} [l(\theta, (x', y))] \right].$$

## Risk minimization problems:

$$V_{rand}^{\varepsilon} := \inf_{\mu \in \mathcal{M}_{+}^1(\Theta)} R_{adv}^{\varepsilon}(\mu), \quad V_{det}^{\varepsilon} := \inf_{\theta \in \Theta} R_{adv}^{\varepsilon}(\theta)$$

**Remark:**  $V_{rand}^0 = V_{det}^0 \leq V_{rand}^{\varepsilon} \leq V_{det}^{\varepsilon}$

## Adversarial distributions/randomized adversaries:

$$\mathcal{A}_{\varepsilon}(P) := \left\{ Q \mid \exists \gamma, d(x, x') \leq \varepsilon, y = y' \text{ } \gamma\text{-a.s.}, \Pi_{1\#}\gamma = P, \Pi_{2\#}\gamma = Q \right\}$$

Such an attacker can map any point randomly in the ball of radius  $\varepsilon$ . It is a Wasserstein ball for a well chosen cost.

**Proposition:** For a given classifier  $\mu$ , the adversarial randomized risk equals:

$$R_{adv}^{\varepsilon}(\mu) = \sup_{Q \in \mathcal{A}_{\varepsilon}(P)} \mathbb{E}_{(x',y') \sim Q, \theta \sim \mu} [l(\theta, (x', y'))].$$

The supremum is attained and the optimum might be attained with a deterministic mapping.

# Adversarial Examples Game

- **Primal formulation:**

$$\inf_{\mu \in \mathcal{M}_+^1(\Theta)} \sup_{Q \in \mathcal{A}_\varepsilon(P)} \mathbb{E}_{Q, \mu} [l(\theta, (x, y))].$$

**Classifier objective:** being robust to every attacks.

- **Dual Formulation:**

$$\sup_{Q \in \mathcal{A}_\varepsilon(P)} \inf_{\mu \in \mathcal{M}_+^1(\Theta)} \mathbb{E}_{(x, y) \sim Q, \theta \sim \mu} [l(\theta, (x, y))].$$

**Attacker objective:** finding an attack to fool any classifier.

Denoting by  $D^\varepsilon$  the value of the dual formulation, we have:

$$D^\varepsilon \leq V_{rand}^\varepsilon \leq V_{det}^\varepsilon.$$

Is there always equality of the left terms? Does there exist Nash equilibria in this game?

**Theorem:** Strong duality always holds in the randomized setting

$$\begin{aligned} & \inf_{\mu \in \mathcal{M}_+^1(\Theta)} \max_{Q \in \mathcal{A}_\varepsilon(P)} \mathbb{E}_{\theta \sim \mu, (x, y) \sim Q} [l(\theta, (x, y))] \\ &= \max_{Q \in \mathcal{A}_\varepsilon(P)} \inf_{\mu \in \mathcal{M}_+^1(\Theta)} \mathbb{E}_{\theta \sim \mu, (x, y) \sim Q} [l(\theta, (x, y))] \end{aligned}$$

**Interpretations:**

- Always exist approximate Mixed Nash Equilibria in the adversarial examples game.
- If the infimum is attained, there exist Mixed Nash Equilibria.

# Entropic Regularization and Algorithms

Given empirical distribution  $P_n = \sum_{i=1}^n \delta_{(x_i, y_i)}$  and a finite set of classifiers  $\{\theta_1, \dots, \theta_L\}$ . Can we learn the optimal randomized classifier over these class, i.e. optimize the weights of the probability that  $\theta_i$  appears?

## Entropic Relaxation:

$$\begin{aligned} & \inf_{\mu \in \mathcal{M}_1^+(\Theta)} \sum_{i=1}^N \sup_{Q_i \in \Gamma_{i, \varepsilon}} \mathbb{E}_{Q_i, \mu} [l(\theta, (x, y))] - \alpha_i \text{KL} \left( Q_i \left\| \frac{1}{N} \mathbb{U}_{(x_i, y_i)} \right. \right) \\ &= \inf_{\mu \in \mathcal{M}_1^+(\Theta)} \sum_{i=1}^N \frac{\alpha_i}{N} \log \left( \int \exp \frac{\mathbb{E}_{\mu} [l(\theta, (x, y))]}{\alpha_i} d\mathbb{U}_{(x_i, y_i)} \right). \end{aligned}$$

- Approximates well the adversarial risk.
- Convex and smooth objective: Algorithm with rate of convergence in  $O(T^{-2})$ .

## Oracle-Based Algorithm:

- Inspired by robust optimization and subgradient methods (Danskin Theorem)
- Rate of convergence of order  $O(\delta + T^{-1/2})$

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### Algorithm 1 Oracle-based Algorithm

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$$\lambda_0 = \frac{1L}{L}; T; \eta = \frac{2}{M\sqrt{LT}}$$

**for**  $t = 1, \dots, T$  **do**

$$\begin{array}{|l} \tilde{Q} \text{ s.t. } \exists Q^* \in \mathcal{A}_{\varepsilon}(\mathbb{P}) \text{ best response to } \lambda_{t-1} \text{ and for all } k \in [L], \\ |\mathbb{E}_{\tilde{Q}}(l(\theta_k, (x, y))) - \mathbb{E}_{Q^*}(l(\theta_k, (x, y)))| \leq \delta \\ \mathbf{g}_t = (\mathbb{E}_{\tilde{Q}}(l(\theta_1, (x, y))), \dots, \mathbb{E}_{\tilde{Q}}(l(\theta_L, (x, y))))^T \\ \lambda_t = \Pi_{\Delta_L}(\lambda_{t-1} - \eta \mathbf{g}_t) \end{array}$$

**end**

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# Experiments

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## Algorithm 2 Adversarial Training for Mixtures

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$L$ : number of models,  $T$ : number of iterations,

$T_\theta$ : number of updates for the models  $\theta$ ,

$T_\lambda$ : number of updates for the mixture  $\lambda$ ,

$\lambda_0 = (\lambda_0^1, \dots, \lambda_0^L)$ ,  $\theta_0 = (\theta_0^1, \dots, \theta_0^L)$

**for**  $t = 1, \dots, T$  **do**

    Let  $B_t$  be a batch of data.

**if**  $t \bmod (T_\theta L + 1) \neq 0$  **then**

$k$  sampled uniformly in  $\{1, \dots, L\}$

$\tilde{B}_t \leftarrow$  Attack of images in  $B_t$  for the model  $(\lambda_t, \theta_t)$

$\theta_k^t \leftarrow$  Update  $\theta_k^{t-1}$  with  $\tilde{B}_t$  for fixed  $\lambda_t$  with a SGD step

**else**

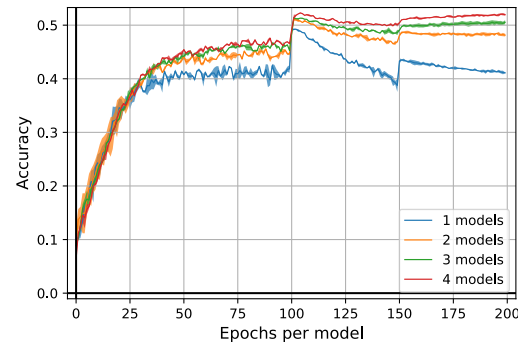
$\lambda_t \leftarrow$  Update  $\lambda_{t-1}$  on  $B_t$  for fixed  $\theta_t$  with oracle-based or regularized algorithm with  $T_\lambda$  iterations.

**end**

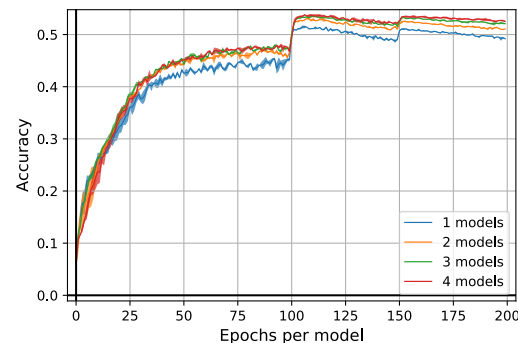
**end**

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Proposed heuristic algorithm for deep learning



Accuracy under PGD attack on a ResNet18 model for CIFAR10 dataset using Adversarial Training loss



Accuracy under PGD attack on a ResNet18 model for CIFAR10 dataset using TRADES loss